

## **APPENDIX A**

40. ~~(Amended) The method of prioritizing an encoded video data stream of claim 39, wherein the priority data identifies which video object layer may be discarded in the event of limited memory or processor resources.~~

44. ~~(Amended) A method of decoding encoded bitstreams of claim 39, wherein the priority data identifies which video object layer to discard in the event of limited memory or processor resources.~~